


 <p><b>KEVIN</b></p> <p>Protective Gear or Bullet Proof Vest</p>		 <p><b>KEVIN</b></p> <p>Protective Gear or Bullet Proof Vest</p>	
▶ Taunt	<b>ZOMBICODE</b>	▶ Taunt	<b>ZOMBICODE</b>
▶ + 1 Action	+ 1 Free Melee Action ◀	▶ + 1 Free Ranged Action	+ 1 Free Melee Action ◀
▶ + 1 Free Die: Combat	+ 1 Free Move Action ◀	▶ + 1 Die: Combat	+ 1 to Dice Roll: Ranged ◀
▶ Tough	+ 1 to Dice Roll: Ranged ◀	▶ Regeneration	Zombielink ◀
 <p><b>PEACH</b></p> <p>Protective Gear or Bullet Proof Vest</p>		 <p><b>PEACH</b></p> <p>Protective Gear or Bullet Proof Vest</p>	
▶ Jump Fast Roping	<b>ZOMBICODE</b>	▶ Jump Fast Roping	<b>ZOMBICODE</b>
▶ + 1 Action	+ 1 Free Combat Action ◀	▶ + 1 Free Ranged Action	+ 1 Free Combat Action ◀
▶ + 1 Free Ranged Action	+ 1 Free Move Action ◀	▶ + 1 Max Range	Point-Blank ◀
▶ + 1 Max Range	Slippery ◀	▶ Hit & Run	Slippery ◀