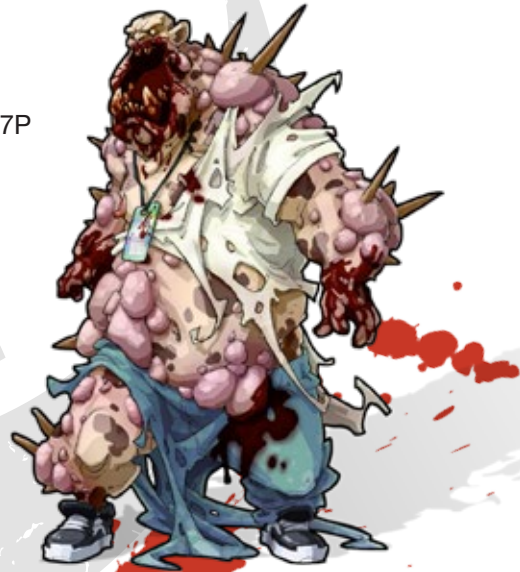


R1-03 Perilous Rescue

Hard/ 4 Survivors / 4-5 h

Tiles needed : 1B, 2B, 1C, 2C, 4C, 5E, 1M, 2M, 3M, 4M, 4P, 5P, 17P

The alarm is turned on when we entered in the Mall.
After 3 days blocked, surrounded by the Z
attracted by the noise, Ned had the solution: Ultimate Van.
With this vehicle we can reach out and rescue our colleagues
stuck in the building opposite ...
But we must succeed to cross safely the horde !!



Objectives

- 1- Found the equipment for the rescue mission, pick up all **Red** objectives in the Mall.
- 2- Found the keys of the building, **Green** hidden objective..
- 3- Found the keys of the first floor, **Yellow** hidden objective.
- 4- Find the survivors trapped in building, **White** hidden objective.
- 5- Exit with the Ultimate Van, **ALL** survivors must escaped ...



R1-03 **Perilous Rescue**

special rules

- Each objectives give 5 experience points to the survivors who takes it
- When you takes white objective , randomly draw 2 survivors . All 2 starts at the same Exp level as the lowest survivor. They are both equipped with a ultrared weapon (randomly draw at the beginning of the game) .
- When you press the Violet switch , the alarm shut down . Cancel Violets invasion zones.
- Only one action is required to walk up or down stairs.
- See the rules of the Ultimate Van for information and printing of the vehicle.
- For a shorter and easier game , canceled first floor and the yellow objective rescue the survivors .

